




Term 1- 2024-2025

<b>Course Code &amp; Title:</b>	<b>FREN 1100: MADE IN FRANCE</b>	
<b>Language of Instruction: English</b>	<b>Units: 3</b>	

Course Description
This course is designed to present the French society and culture from a cross-cultural perspective. We will particularly examine the aspects of behavior, attitudes and customs of the French in modern France, as well as their image in the world. No prerequisites.

Learning Outcomes
After taking this course, students are expected to: <ol style="list-style-type: none"> <li>1) Be able to discern the main cultural traits of France.</li> <li>2) To think beyond stereotypes concerning the French.</li> <li>3) To globally understand the French culture and to take a critical look on it.</li> <li>4) To acquire some knowledge of some important cultural elements of classical and contemporary France, such as French food, wines, architecture, cinema, music, painting, photography, graphic novels and video games.</li> <li>5) To have a better idea of the French-speaking area in the World and their cultural richness and diversity.</li> </ol>

Course Syllabus (subject to be updated as course proceeds)	
Topic	Detailed Content
<b>Introduction: Intercultural Representations and the Francophone World</b>	<ol style="list-style-type: none"> <li>1) Deconstruction of stereotypes related to France and the French</li> <li>2) Introduction to interculturality</li> <li>3) The francophone world</li> </ol>
<b>French Cinema</b>	<ol style="list-style-type: none"> <li>1) The early years</li> <li>2) The golden age</li> <li>3) Surrealist cinema</li> <li>4) The New Wave</li> <li>5) Contemporary French cinema</li> </ol>
<b>French and Belgian Graphic Novels</b>	<ol style="list-style-type: none"> <li>1) The origin of comic books in Europe</li> <li>2) "Comic Book" and "Graphic novel"</li> <li>3) Angoulême International Comics Festival</li> <li>4) Presentation of of some major comics book and graphic novel artists from Belgium and France: Hergé, Goscinny/Uderzo, Franquin, Tardi, Christin/Mézières, Moebius, Trondheim, Sfar, Satrapi and Sattouf</li> </ol>
<b>Introduction to French Art: Painting Music and Photography</b>	<ol style="list-style-type: none"> <li>1) Religious style: Jean Fouquet and the French painters of the 15th century including Guillaume Dufay</li> <li>2) Baroque style: Georges de la Tour and Lully/Rameau</li> <li>3) Romantic style: Delacroix and Bizet/Berlioz</li> <li>4) Impressionist style: Gustave Caillebotte and Debussy, city and nature</li> <li>5) Founders of the modern style in photography and music: Cartier-Bresson and Satie</li> </ol>
<b>Architecture in France</b>	<ol style="list-style-type: none"> <li>1) Roman empire and neo classicism architecture</li> <li>2) Romanesque architecture and sculptures (comparison with European painting)</li> <li>3) Gothic architecture</li> <li>4) Renaissance architecture</li> </ol>

	5) Introduction to modern architecture
<b>French Video Games</b>	1) Recreational gaming in France 2) Major French video games studios: Quantic Dream, Ubisoft and Arkane 3) Introduction to French video games: Another World, Flashback, Alone in the Dark, Rayman, Valiant Hearts, Dead Cell, A Normal Lost phone, Life is Strange
<b>French Wine and Cheese</b>	1) Wine service 2) Wine tasting 3) France wine map 4) Read a French wine label 5) Famous castles in Bordeaux 6) Presentation of some representative French wines from different regions: Bordeaux, Bourgogne, Alsace and Languedoc-Roussillon 7) Presentation of some representative French cheeses form different regions: Coulommiers, Camembert, goat cheese, Comté, Morbier, Emmental, Bleu d’Auvergne, Époisses de Bourgogne 8) Wine and Cheese Pairing

### Course Components

#### Teaching Mode

On-site face-to-face interactive classwork: 100%

#### Learning Activities

Interactive classwork[1] (hr) in / out class	Extra-curricular activities (hr) in / out class	Project (hr) in / out class	Homework / Self-study (hr) in / out class
	0.5	1	1.5
M	O	M	M

M = Mandatory / O = Optional

[1] Interactive classwork focuses on student-centered activities as pair work, group work, role-playing and student-teacher interaction.

### Assessment Type

Task nature	Description	Weight
<b>Participation</b>	- Active participation during the class discussions is required, including quizzes and pair evaluation.	10%
<b>In-class Presentation</b>	- One in-class presentation (teams of 3-4 students). A list of subjects will be provided in class. - Duration: 30 minutes.	30%
<b>In-class Quiz</b>	- The aim of this test is to evaluate how students are able to use what they have learned about French culture. - Duration: 45 min.	30%
<b>In-class Reflection Paper</b>	- Personal reflection paper on a topic related to some of the lessons. - Details will be given in class. - Duration: 45 min.	30%

Notes:

- Please attend all courses and arrive on time. The success of your own learning will highly depend on your attendance. You are required to attend at least 75% of the class. Treat 75% attendance as the minimum, not the maximum. **Should you miss more than 25% of the class, you will automatically fail the course.**
- If you are unable to attend, you are responsible to contact your teacher and check this course outline to get informed about upcoming assessments and what content and homework you missed.
- **For missed tests, make-up tests will not be arranged unless the student can provide an official supporting document, such as a medical certificate.**

### Learning Resources

#### Course Materials

All course materials will be provided online on the course learning platform.

#### IT Resources

Start.me will be used as a learning platform for this course (no account needed, will be available from the first week):

<https://start.me/p/350bE2/fren1100-made-in-france>

**Recommended Readings & Library Resources (All available at CUHK Library)**

General bibliography:

- Kidd, William & Reynolds, Siân (eds), Contemporary French cultural studies London: Arnold; New York: Oxford University Press, 2000.
- Cook Malcolm (ed.), French culture since 1945. Longman: London; New York, 1993.
- Godin, Emmanuel & Chafer, Tony (eds): The French exception. New York: Berghahn Books, 2005.
- Haine, W. Scott: Culture and Customs of France. Greenwood Press: London, 2006.

- Detailed bibliography will be given in class for each of the course topics.

**Assessment Rubrics**

**General Grade Descriptors:**

A	B	C	D	F
Outstanding performance in all learning outcomes and meeting all specified assessment requirements.	Good performance in all learning outcomes.	Satisfactory performance in the majority of learning outcomes.	Barely satisfactory performance in a number of learning outcomes.	Unsatisfactory performance in a number of learning outcomes and/or failure to meet specified assessment requirements.

**Schedule and Course Content (Subject to changes):**

Week	Date	No Class Days	Content	Cultural Events
Week 1	Sept. 2-6	Sept. 2 (Monday): Inauguration Ceremony for Undergraduates [Classes suspended in the morning until 1:30 p.m.]	- <b>Introduction: Intercultural Representations and the Francophone World</b>	<b>Add &amp; Drop</b> (Join any course you would like to try)  <b>Add &amp; Drop Online</b> (Mon. 9- Sun. 15)
Week 2	Sept. 9-13		- <b>French Cinema</b>	
Week 3	Sept. 16-20	Sept. 18 (Wednesday): The day following the Chinese Mid-Autumn Festival	- <b>French Cinema</b>	
Week 4	Sept. 23-27		- <b>French and Belgian Graphic Novels</b>	
Week 5	Sept. 30-Oct. 4	Oct. 1 (Tuesday): National Day.	- <b>French and Belgian Graphic Novels</b> - Students Presentation 1 - Students Presentation 2	
Week 6	Oct. 7-11	Oct. 11 (Friday) Chung Yeung Festival.	- <b>Introduction to French Art: Painting Music and Photography</b> - Students Presentation 3	
Week 7	Oct. 14-18		- <b>Architecture in France</b> - Students Presentation 4	
Week 8	Oct. 21-25		- <b>Architecture in France</b> - Students Presentation 5	
Week 9	Oct. 28-Nov. 1		- <b>Introduction to French Art: Painting Music and Photography</b> - Students Presentation 6	

Week 10	Nov. 4-8		- French Video Games - <u>In-class Quiz</u> - Students Presentation 7	French Night Nov. 6 (Wed.) TBC
Week 11	Nov. 11-15	Nov. 14 (Thursday): 94 <sup>th</sup> Congregation	- French Video Games - Students Presentation 8	
Week 12	Nov. 18-22		- French Wine and Cheese	
Week 13	Nov. 25-29		- French Wine and Cheese - <u>In-class reflection paper</u>	

#### Class sections and teacher' contact details:

Class	Time	Classroom	No of weeks	Teacher	Email
FREN1100	Monday 2:30-5:15	LSK 306	13	Benjamin GAUDET	benjamin.gaudet@cuhk.edu.hk

#### For further information and inquiries, you are welcome to contact:

Contact	Telephone	Email	Office
Benjamin GAUDET	3943 1550	benjamin.gaudet@cuhk.edu.hk	Rm G25, KKL Building <b>Office Hours:</b> Monday and Wednesday: 12:15-13:15
General Office	3943 9836	lin@cuhk.edu.hk	Rm G17, KKL Building <b>Office Hours:</b> <u>Monday to Thursday:</u> 8:45am to 1:00pm and 2:00pm to 5:30pm <u>Friday:</u> 8:45am to 1:00pm and 2:00pm to 5:45pm

#### Details of Course Website

CUHK Blackboard: <https://blackboard.cuhk.edu.hk>  
and/or start.me: <https://fr.about.start.me/>

#### Feedback for Evaluation

Our language programme highly values students' feedback and comments and is happy to use them for reflection on our teaching and improvement. Students are very welcome to provide comments and feedback on the course at any time to their course teacher or the course level coordinator through email or in personal conversation. In addition, students' feedback will be collected in the middle of the term through an open-ended questionnaire and the teacher will discuss the feedback in class and make improvements if necessary. The course will also follow the university's course evaluation exercise at the end of the term, and students' feedback will be used for future course planning and teaching.

#### Academic Honesty and Plagiarism

Attention is drawn to university policy and regulations on honesty in academic work, and to the disciplinary guidelines and procedures applicable to breaches of such policy and regulations. Details may be found at <http://www.cuhk.edu.hk/policy/academic honesty/>.

With each assignment, students will be required to submit a signed declaration that they are aware of these policies, regulations, guidelines and procedures.

- In the case of group projects, all members of the group should be asked to sign the declaration, each of whom is responsible and liable to disciplinary actions, irrespective of whether he/she has signed the declaration and whether he/she has contributed, directly or indirectly, to the problematic contents.
- For assignments in the form of a computer-generated document that is principally text-based and submitted via VeriGuide, the statement, in the form of a receipt, will be issued by the system upon students' uploading of the soft copy of the assignment.

- Students are fully aware that their work may be investigated by AI content detection software to determine originality.
- Students are fully aware of the AI approach(es) adopted in the course. In the case where some AI tools are allowed, students have made proper acknowledgment and citations as suggested by the course teacher.

Assignments without a properly signed declaration will not be graded by teachers.

Only the final version of the assignment should be submitted via VeriGuide.

The submission of a piece of work, or a part of a piece of work, for more than one purpose (e.g. to satisfy the requirements in two different courses) without declaration to this effect shall be regarded as having committed undeclared multiple submissions. It is common and acceptable to reuse a turn of phrase or a sentence or two from one's own work; but wholesale reuse is problematic. In any case, agreement from the course teacher(s) concerned should be obtained prior to the submission of the piece of work.

The copyright of the teaching materials, including lecture notes, assignments and examination questions, etc., produced by staff members/ teachers of The Chinese University of Hong Kong (CUHK) belongs to CUHK. Students may download the teaching materials produced by the staff members/ teachers from the Learning Management Systems, e.g. Blackboard, adopted by CUHK for their own educational use, but shall not distribute/ share/ copy the materials to a third-party without seeking prior permission from the staff members/ teachers concerned.

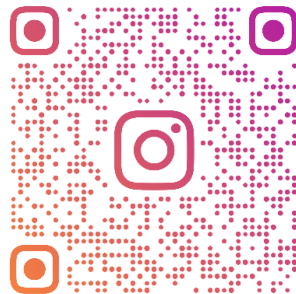
### Use of Generative Artificial Intelligence (AI) Tools in Teaching, Learning and Assessment

#### All use of AI tools is prohibited in assignments and assessment tasks

For assignments and assessment tasks that count towards the final course grades, students are not allowed to submit work which is produced with the collaboration of or supported by the use of any generative AI tools (e.g. ChatGPT)\*. Any breach of the regulations will be considered an act of academic dishonesty and will be handled according to the University's *Procedures for Handling Cases of Academic Dishonesty*.

In case of queries, students should seek advice from the course teacher.

For more information about our French Programme, please subscribe to our Instagram account!



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